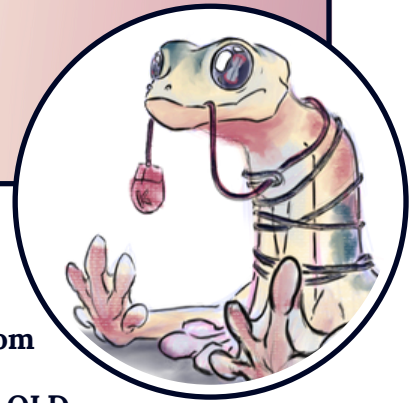


VALERIA MASTAKOVA



Victoria Point
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White Card: National OHS Construction Induction QLD
LinkedIn: www.linkedin.com/in/valeria-m-mastakova-linked-in Portfolio

PROFILE

A recent 2024 graduate with a passion for Pre & Post-production in Film, their goal is to develop a fulfilling career in the Australian screen industry. From physical Props & Sets to Mo-cap & VFX, they possess a variety of skills & interests to suit both physical and digital work.

PERSONAL STATEMENT

- *Well-developed adaptability & problem-solving skills.*
- *Able to work within restrictions & limitations.*
- *Team player with the ability to follow leadership directives.*
- *Strong work ethic & commitment to quality.*

EB Games Beenleigh – Casual Position

2014 June – Current

- *Ability to adapt & multi-task, with customer service & responsibilities.*
- *Trusted with handling of transactions, money, & inventory.*
- *Can work independently & within a team.*

Rare is the Union of Beauty and PuriT (2024)

Stop-Mo Fabrication

Stop-Motion/ 3D Animated Short Film

- *Fabrication of glitch frame sets.*
- *Fabrication of stop-mo puppets Primary Cheetah & Death.*

The Future ... Mass Casualty Response in QLD (2024)

Props & Costume

Virtual Production for Jamieson Trauma Institute

- *Small props and uniforms (Nurses | Call Centre)*
- *3D modelling of Victoria Hotel for the VP background*
- *Set dressing and assistance on set*

Canned Candles TVC (2023)

Production Design

- *Fabrication of Mascot Costume, props, and iconography.*
- *Set dressing and assistance on set.*

Divieto D'Affissione | Post No Bills (2023)

Production Design

Virtual Production for Film Harmonic '23

- *Construction & operation of the Duchamp Wheel prop.*
- *Creation & implementation of Duchamp Threads/Strings.*
- *Set dressing & costume continuity.*

Don't eat that CH*P, Have a Banana! (2023) TVC

Prod. Design Assist.

- *Set dressing and assistance on set.*

Sweet Tooth (2019)

Art Department Assist.

Short Film for St. Kilda Film Festival

EXPERIENCE

- *Modelled, cast, and carved the Hero Prop (Chicken Skull).*



Griffith University – Bachelor of Animation
Technical Direction Major GPA 6.5
Production Design | Stop-Mo Fabrication | Mo-Cap | Compositing

Australian Film Television and Radio School – Sydney NSW 2018
Prop Making and Scenic Art Intensive

QUT – Bachelor of Industrial Design Incomplete 2012 – 2014
Animation Minor | Scenography Minor | Product Usability | Sustainability

EDUCATION **Canterbury College– Waterford QLD** Year 12 : 2011
Graphics | Technology Studies | Maths B | English | Physics

Golden Key International Honour Society
Top 15% Academic Achievement – Griffith 2023

Australian Production Designers Guild
Best Production Design– Griffith 2023



ACADEMIC AWARDS

SOFTWARE SKILLS

Crafting, Construction and Design: Experienced in the safe use of various workshop machinery & tools, & wide range of materials.

Notable examples:
Woodworking | Latex | Metalwork | 3D Printing | Laser | Engravers | Lathe

- 3D and physical Modelling, Sculpture, Moulding & Casting
- Motion Capture directing, clean-up & editing
- Traditional (Oil, gouache, graphite, acrylic) & Digital Art
- Music videos, Gaming, Multimedia, & Interactive design
- Story Crafting, Music (Piano) & Choreography
- Animals & Monster biology, anatomy, & design
- Stop-Mo fabrication
- Electronics & Robotics
- Languages (Russian, English)
- Sustainable Practices

SKILLS & INTERESTS

Always willing to take on new skills and software, with the ability to accept, learn and adapt to new technology.

REFERENCES

Carey Ryan | Griffith Uni Lecturer
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Dylan Holt | Personal Reference
Dylanholt12@hotmail.com

Nick Frame | EB Games Manager
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Lj Hughes | Personal Reference
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